

The Exa-PAPI project is developing new performance counter monitoring capabilities as well as power management support for novel and advanced ECP hardware, and software technologies. Exa-PAPI builds upon classic-PAPI functionality and strengthens its path to exascale with a standard interface and methodology for using low-level performance counters in CPUs, GPUs, on/off-chip memory, interconnects, and the I/O system, including energy/power management.

ECP SCOPE

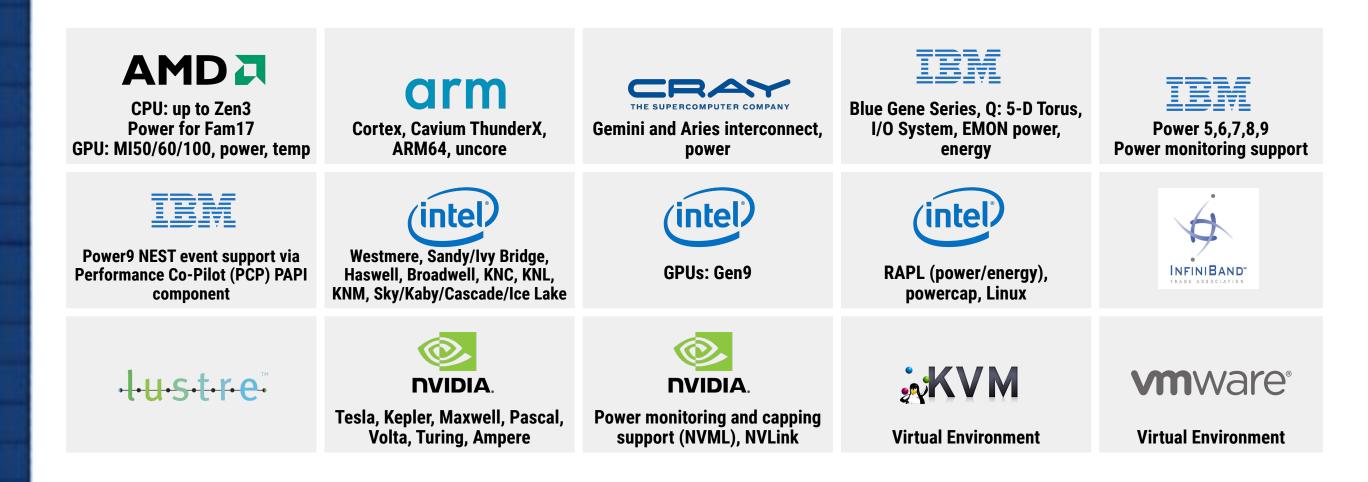
Exa-PAPI is preparing PAPI support to stand up to the challenges posed by exascale systems by:

- GOAL 1 Widening its applicability and providing robust support for exascale hardware resources.
- **GOAL 2** Supporting finer-grain measurement and control of power, thus offering software developers a basic building block for dynamic application optimization under power constraints.
- **GOAL 3** Extending PAPI to support Software-Defined Events that originate from the ECP software stack and are treated as black boxes (e.g. communication and math libraries, runtime systems, etc.).
- **GOAL 4** Applying semantic analysis to hardware counters so that the application developer can better make sense of the ever-growing list of raw hardware performance events.

In summary, the Exa-PAPI team is channeling the monitoring capabilities of hardware counters, power usage, software-defined events into a robust PAPI software package for exascale-level systems.

PERFORMANCE COUNTER MONITORING CAPABILITIES

SUPPORTED ARCHITECTURES



ECP PROJECTS AND 3RD PARTY TOOLS APPLYING PAPI

ECP DTE (PaRSEC) UTK http://icl.utk.edu/parsec/	ECP LLNL-ATDM (Caliper) LLVM github.com/LLNL/caliper-compiler	ECP SNL-ATDM (Kokkos) SNL https://github.com/kokkos	ECP Proteas (TAU) University of Oregon http://tau.uoregon.edu/
ECP HPCToolkit (HPCToolkit) Rice University http://hpctoolkit.org	Score-P http://score-p.org	Vampir TU Dresden http://www.vampir.eu/	Scalasca FZ Juelich, TU Darmstadt http://scalasca.org/
PerfSuite NCSA http://perfsuite.ncsa.uiuc.edu/	Open Speedshop Open SpeedShop https://openspeedshop.org/	SvPablo RENCI at UNC www.renci.org/research/pablo	ompP LMU Munich http://www.ompp-tool.com/

SOFTWARE-DEFINED EVENTS IN PAPI KEY POINTS ABOUT SDEs

- New measurement possibilities:
 Tasks stolen, matrix residuals, partial results reached, arguments passed to functions
- Any tool can read PAPI SDEs:
 SDEs from a library can be read with PAPI_start()/PAPI_stop()/PAPI_read().
- Low overhead:
 Performance critical codes can implement SDEs with zero overhead.
- Easy to use, with rich feature set:
 Pull-mode & push-mode, read-write counters, sampling/overflowing, counters, groups, recordings, statistics, thread safety, custom callbacks

SUPPORT FOR GPUs: INTEL (AURORA EARLY ACCESS)

Added PAPI capabilities for monitoring Intel GPUs:

- GPUs hardware events, and
- Memory performance metrics (bytes read / written / transferred from / to L3).
- Monitoring of GPU and memory performance counters aids developers in producing more efficient code: by profiling the utilization of the latest GPU resources and diagnosing performance bottlenecks.

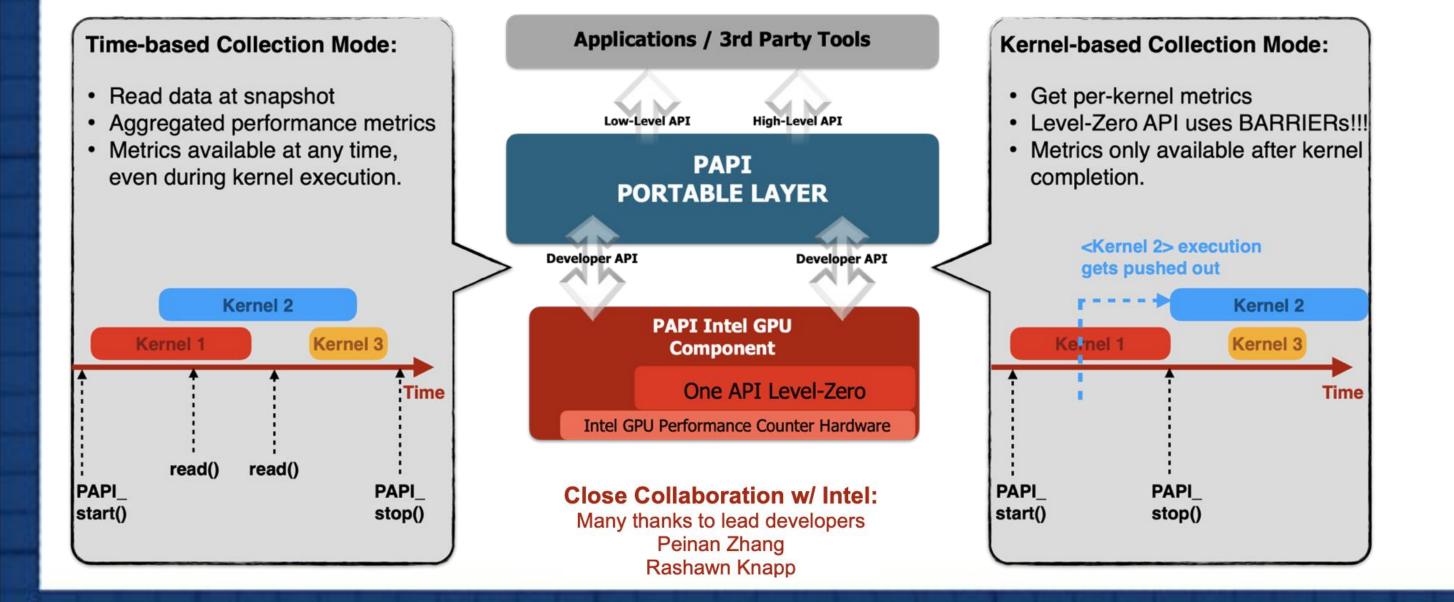
Scope and Objectives:

• A mechanism to collect Intel GPU performance metrics via PAPI's well known API

Approach:

- Enable through PAPI component framework
- Access Intel GPU performance metricsvia Intel One API Level-Zero Interface
- Tricky part: Two different collection modes via one PAPI component



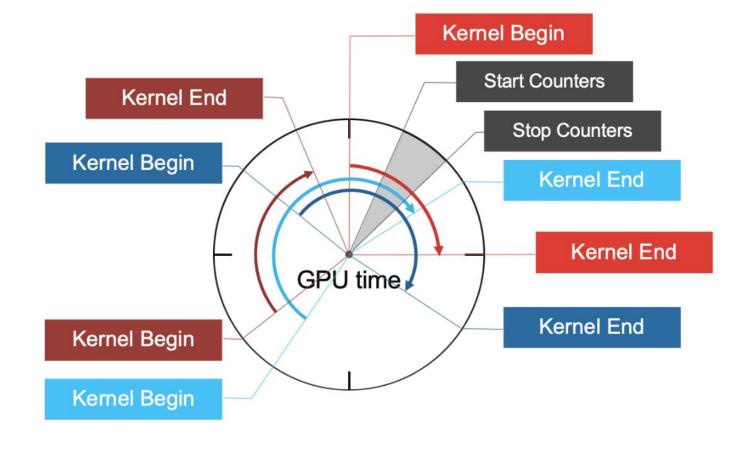


SUPPORT FOR GPUs: AMD (FRONTIER EARLY ACCESS)

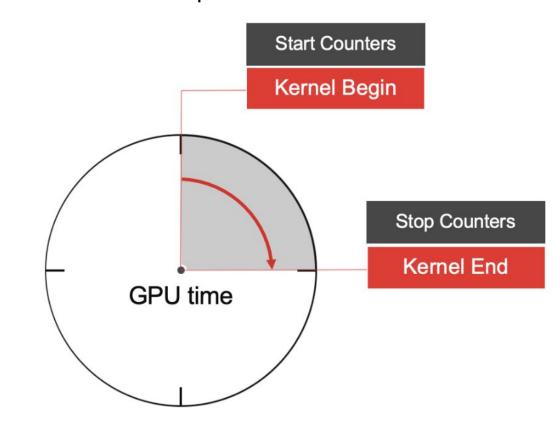
Extended PAPI capabilities for monitoring AMD GPUs:

- Previous AMD GPU monitoring was limited to "Sampling mode" only.
- Latest PAPI rocm component supports both "Sampling" and "Intercept Mode".
- → Features and approach are equivalent to PAPI's Support for Intel GPUs (see details on the left)





Intercept Mode



Multi-threaded Support for Sampling Mode:

- Events on multiple GPUs **can** be independently monitored by different threads
- Events on single GPU **cannot** be independently monitored by different threads

Example:

setenv("ROCP_HSA_INTERCEPT", "0", 0);
PAPI_library_init(...);
PAPI_thread_init(omp_get_thread_num);
#pragma omp parallel num_threads(3)
{
 PAPI_create_eventset(&eventset);
 PAPI_add_event(eventset, ...);
 PAPI_start(eventset);
 hipSetDevice(omp_get_thread_num());
 /* launch work on GPU */
 PAPI_stop(eventset, counters);
}













